

CINCINNATI UNITED SOCCER LEAGUE

6 v 6 PLAYING RULES

THE INTENTION OF THE RULES BELOW IS TO ESTABLISH ONES UNIQUE TO TEAMS PLAYING 6 v 6. THEY DO NOT ADDRESS ALL RULES APPLICABLE TO PLAY, SUCH AS ROSTER CHANGES, SUBSTITUTIONS, ETC. CUSL PLAYING RULES APPLY TO TEAMS PLAYING 6 V 6, EXCEPT WHEN THEY CONFLICT WITH THE RULES BELOW, IN WHICH CASE, THE RULES BELOW TAKE PRECEDENCE.

APPLICABLE AGES: U-8, U-9, and U-10 ages

FIELD OF PLAY:

Size: The field size shall be forty (40) yards wide by sixty (60) yards long. However, the ability of each club to dedicate fields of various sizes for the various ages is not the same, so the field size may reasonably vary from the preceding.

Center circle: Radius of the center circle shall be eight (8) yards.

Corner arc: The corner arc shall be a quarter arc having a one (1) yard radius.

Penalty area: The penalty area shall extend twelve (12) yards along the goal line from the inside of each goalpost, so it shall be thirty (30) yards wide, and shall extend twelve (12) yards into the field from the goal line.

Penalty mark: The penalty mark shall be midpoint between the goalposts, eight (8) yards from the goal line. An arc of a circle having a radius of eight (8) yards from the penalty mark shall be drawn outside the penalty area.

Goal area: The goal area shall extend six (6) yards along the goal line from the inside of each goalpost, so it shall be forty two (18) yards wide, and shall extend six (6) yards into the field from the goal line.

Goals: Goals shall be eighteen (18) feet wide and six (6) feet in height. However, if goals of that size are not available, larger ones may be used.

ROSTER SIZE: A team's roster may not exceed ten (10) players, nor have less than eight players (8). A team must have at least five players on the field to begin a game.

BALL SIZE: Size 4.

LENGTH OF GAME: Each game shall be fifty (50) minutes in length, consisting of two halves of twenty five (25) minutes each. There shall be a five (5) minute halftime.

SUBSTITUTIONS: Same rules as those for older ages, which provide, amongst other things, for the team not in possession of the ball to substitute an unlimited number of players at a throw-in when the team in possession of the ball is also substituting.

Teams are encouraged to maximize each player's playing time.

REFEREES: A registered Referee and two registered Assistant Referees shall officiate each game. The Referee of U-08 and U-09 matches shall be paid \$26; each Assistant Referee shall be paid \$15; each team paying \$28. For U-10 matches the Referee shall be paid \$26, each Assistant Referee shall be paid \$17; each team paying \$30

RULES: Same as those for older ages, except as modified/revised below:

Free kicks: The opposing team must be at least eight (8) yards from the ball until it is in play. If a free kick is kicked directly into the team's own goal, a corner kick is awarded to the opposing team. If the ball within eight (8) yards of the goal line when a free kick is awarded, the opposing team may stand on the goal line.

Goalkeeper kicks: An indirect free kick will be awarded to the opposing team at the center spot on the halfway line if a goalkeeper punts or drop-kicks the ball in the air from his/her penalty area into the opponent's penalty area. The restart is subject to rules applicable to an indirect free kick for 6v6 aged teams. The ball will be considered in the penalty area if, on the fly, it lands anywhere within, or breaks the plane of the line enclosing the penalty area.

Offside shall be enforced for all ages.

AWARDS: CUSL will keep standings and trophies will be awarded at the conclusion of each season in the same manner as for older teams.